## Signal specification

## General

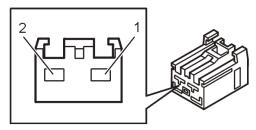
All the values given below are between the respective terminal in column 1 and terminal #A2 in column 2 (power ground) unless otherwise stated in brackets after the table entry.

Note! It is important to connect the breakout box and check the ground terminals before taking readings.

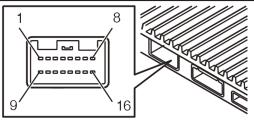
U= DC voltage in volts (V)

 $U_{low} = Voltage approximately 0 V$ 

 $U_{bat} = Battery voltage (V)$ 



Connector A					
Terminal	Breakout box terminal	Signal type	Ignition on	Other	
#A1	#45	30 supply	U = U <sub>bat</sub>		
#A2	#46	Ground	U=U <sub>low</sub>		

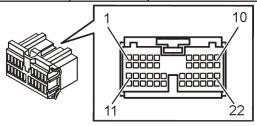


Connector B						
Terminal	al Breakout Signal type Ignition on Other					
	box					
	terminal					
#B1	#1	Loudspeaker left front door (-)	when the loudspeaker is	0 - 19 V depending on the output from the control module. Loudspeaker impedance: Base		

				performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $4 \Omega$ Treble loudspeaker = $8 \Omega$
#B2	#2	Center loudspeaker (-)	Analog output signal when the loudspeaker is in use	0 - 11 V depending on the output from the control module. Loudspeaker impedance: Premium sound with Multimedia Module (MMM) display screen = 6 Ω Premium sound without Multimedia Module (MMM) display screen = 8 Ω
#B3	#3	Loudspeaker right front door (-)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on the output from the control module. Loudspeaker impedance: Base performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $4 \Omega$ Treble loudspeaker = $8 \Omega$
#B4	#4	Loudspeaker left rear door (-)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on the output from the control module Loudspeaker impedance: Base performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $6 \Omega$ D-post treble loudspeaker = $8 \Omega$
#B5	#5	Loudspeaker right rear door (-)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on the output from the control module. Loudspeaker impedance: Base performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $6 \Omega$ D-post treble

				loudspeaker = $8 \Omega$
#B6	#6	15 supply, activation signal for the control module	U = U <sub>bat</sub>	U=U <sub>bat</sub> , the control module is activated U=U <sub>low</sub> the control module is not activated
#B7	#7	-	-	
#B8	#8	Signal ground, microphone	U=U <sub>low</sub>	
#B9	#9	Loudspeaker left front door (+)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on the output from the control module. Loudspeaker impedance: Base performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $4 \Omega$ Treble loudspeaker = $8 \Omega$
#B10	#10	Center loudspeaker (+)	Analog output signal when the loudspeaker is in use	0 - 11 V depending on the output from the control module. Loudspeaker impedance: Premium sound with Multimedia Module (MMM) display screen = 6 Ω Premium sound without Multimedia Module (MMM) display screen = 8 Ω
#B11	#11	Loudspeaker right front door (+)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on
#B12	#12	Loudspeaker left rear door (+)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on

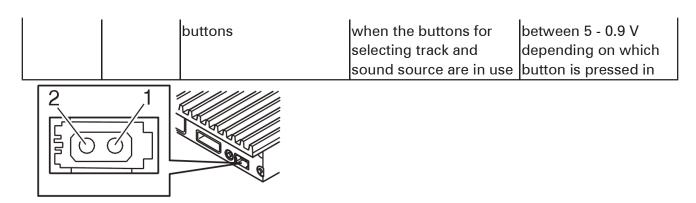
				impedance: Base performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $6 \Omega$ D-post treble loudspeaker = $8 \Omega$
#B13	#13	Loudspeaker right rear door (+)	Analog output signal when the loudspeaker is in use	0 - 19 V depending on the output from the control module. Loudspeaker impedance: Base performance = $4 \Omega$ High performance = $2 \Omega$ Premium sound = $6 \Omega$ D-post treble loudspeaker = $8 \Omega$
#B14	#14	-	-	
#B15	#15	-	-	
#B16	#16	Microphone signal	Analog input signal when the microphone is in use	



## Note! Connector C is only used on cars fitted with a headset panel

	Connector C					
Terminal	Breakout box terminal	Signal type	Ignition on	Other		
#C1	#1	Headset 1, left-hand headset	Analog output signal when the headset is in use			
#C2	#2	Headset 1, right-hand headset	Analog output signal when the headset is in use			
#C3	#3	Headset 2, left-hand headset	Analog output signal when the headset is in use			
#C4	#4	Headset 2, right-hand	Analog output signal			

		headset	when the headset is in use	
#C5	#5	-	-	
#C6	#6	-	-	
#C7	#7	Headset 3, left-hand headset	Analog output signal when the headset is in use	
#C8	#8	Headset 3, right-hand headset	Analog output signal when the headset is in use	
#C9	#9	Headset 4, left-hand headset	Analog output signal when the headset is in use	
#C10	#10	Headset 4, right-hand headset	Analog output signal when the headset is in use	
#C11	#11	-	-	
#C12	#12	-	-	
#C13	#13	Headset 1. ground signal	U=U <sub>low</sub>	
#C14	#14	signal	U=U <sub>low</sub>	
#C15	#15	Headset 1 and 2, signal ground	U=U <sub>low</sub>	
#C16	#16	Headset 1, control signal buttons	Analog input signal when the buttons for selecting track and source are in use	The voltage varies between 5 - 0.9 V depending on which button is pressed in
#C17	#17	Headset 2, control signal buttons	when the buttons for selecting track and source are in use	The voltage varies between 5 - 0.9 V depending on which button is pressed in
#C18	#18	Headset 3, signal ground	U=U <sub>low</sub>	
#C19	#19	Headset 4, signal ground	U=U <sub>low</sub>	
#C20	#20	Headset 3 and 4, signal ground, buttons	U=U <sub>low</sub>	
#C21	#21	Headset 3, control signal buttons	Analog input signal when the buttons for selecting track and source are in use	The voltage varies between 5 - 0.9 V depending on which button is pressed in
#C22	#22	Headset 4, control signal	Analog input signal	The voltage varies



	Connector D				
Terminal	Breakout box terminal	Signal type	Ignition on	Other	
#D1		MOST input signal		Optical input signal when the MOST network is activated	
#D2		MOST output signal		Optical output signal when the MOST network is activated	